Practical Battle Rifle Match: Rattle Battle

Date: Sunday May 11, 2025 **Setup:** 0800 **Match Starts:** 0930



- Open to all divisions (I highly recommend not bringing a bolt action)
- The ranking/scoring will be by division (Class I, Class II, Class III, Class IV, Class V and the S classes.)
- There will be three stages (100 yds, 150 yds, 200 yds). Everyone will shoot the 100-yard stage first. Once everyone shoots and the scores are recorded, we move back to the 150- yard stage. Once everyone shoots that stage we move back to the final 200-yard stage.
- Shooting position- Any position allowed (I recommend prone, NO MECHANICAL DEVICES TO STEADY FOREARM ON GROUND and NO BENCHES)
- Ammunition count is only 64 rounds total. How you shoot the match is your choice to gain the most points.
- Only 8 rounds in the (magazine/en-block/clip). DO NOT CHEAT!
- Rules-
 - Strict one minute time limit for each stage.
 - We will be using the B-27 silhouette targets.
 - This is a hit/miss match. No grading of targets needed.
 - \circ $\;$ Any round within the black of the target scores as a hit.
 - Must have at least 7 scorable rounds on each stage or the shooter receives a zero for their score.
 - X's and 10 ring scores will be recorded only for tie breakers. They count for no more than that stages points.
 - If you score hits on someone else's target, sorry for your luck. You do not get credit for your mistake and there are no "do overs". That's why we sound off prior to starting the stage. You should know your lanes color.
 - Gun loading malfunctions, jams, etc., sorry for your luck. That is the fun of this match. You need to know your rifle, how to load it correctly and efficiently and be able to shoot fast and accurately.
- Scoring
- 100-yard stage- hits anywhere on the black is 5 points.
- 150-yard stage- hits anywhere on the black is 10 points
- 200-yard stage- hits anywhere on the black is 15 points.
- The strategy of this match is to know how many accurate scorable rounds you can get off within the one -minute timeframe to compile the most points. You have to consider how many rounds you can score at 200 yards and back calculate what you should shoot at the other stages to fire all 64 rounds. Can you shoot 32 scorable rounds at 200 yards? That would be 480 points. But if you don't get all 32 rounds off within the one-minute time frame, you leave points on the table that you could have scored at 150 yards for 10 points or 5 points each at 100 yards. There is strategy involved that you need to decide prior to beginning the match as well as being able to shoot and reload fast and accurate.