

AMMO COUNT:  
10 Pistol  
10 Rifle  
6 Shotgun

# Eas'dern Shore Renegades

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## STAGE 6

Stage written by  
Slash 8

Pistols loaded with 5 rounds each (hdoec) and holstered.  
Rifle loaded with 10 rounds (hdoec); staged against the fence between 2 pegs.  
Shotgun (oae) staged on the table.

Shooter starts standing behind the table. Before the buzzer, pick up a knife from the table (or use your own) and throw it at the Knife Target. If you stick it, it is a minus 5 seconds bonus; if not, there is no penalty. To start the buzzer, (if you stuck it) say, **"Gotcha!"** ~ (if you did not stick the knife) say, **"Dag nab it!"**

At the buzzer, pick up your shotgun and shoot each shotgun target 3 times, any order, but no double taps; a miss is a miss. Return shotgun (oae) to the table, move to the saddle/rack (either side or behind), draw your pistol/s (pysc) and shoot the six plates down (any order, but you must knock down all 6 plates before shooting the Cowboy ~ any remaining plates after 10 shots are misses) .. shoot any remaining shots on the auto resetting Cowboy target (any misses at the Cowboy are misses). Holster pistols and move to the fence. With your rifle dump 10 shots on the buffalo ~ with rifle (oae) retrieve shotgun and move to the unloading table.

